

Pinnacle High School, Graphic Design 3-4, Fall 2016 Schedule					
Week 1	• Welcome back! Discuss course overview.	• Go over course syllabus	• Review safety procedures	• Go over consent form packet	• Set-up server folder & USB flash drive
Week 2	<b>Completion of <u>basic</u> Flash tutorials and exercises including:</b> <ul style="list-style-type: none"> <li>• Getting to Know the Work Area</li> <li>• Working with Graphics</li> <li>• Creating and Editing Symbols</li> <li>• Adding Animation</li> <li>• Articulated Motion and Morphing</li> <li>• Creating Interactivity</li> <li>• Using Text</li> <li>• Working with Sound and Video</li> <li>• Loading and Controlling Flash Content</li> <li>• Publishing Flash Documents</li> </ul>				
Week 3					
Week 4					
Week 5					
Week 6					
Week 7					
Week 8					
Week 9	<ul style="list-style-type: none"> <li>• Finish review of Color Theory Unit; Assessment = <b>Unit TEST</b></li> <li>• Start review of Copyright Law Unit</li> </ul>				
Week 10	Finish review of Copyright Law Unit; Assessment = <b>Unit TEST</b>				
Week 11	Start Resolution Unit				
Week 12	Finish Resolution Unit; Assessment = <b>Unit TEST</b>				
Week 13	Complete Bouncing Ball Flash Tutorial				
Week 14	Start Animation Project #1: Bouncing ball				
Week 15	Finish Animation Project #1: Bouncing ball				
Week 16	Start Animation Project #2: Day into night loop				
Week 17	Continue Animation Project #2: Day into night loop				
Week 18	Continue Animation Project #2: Day into night loop				
Week 19	Continue Animation Project #2: Day into night loop				
Week 20	Review for Fall Final Exam; Take written Fall Final Exam, <b>60-question</b> test				

**Note:** The teacher reserves the right to alter day-to-day scheduled activities, assignments, project details and point values as—and when—deemed necessary, in order to cover the State standards in the allotted time frame. Changes will be announced in class.

Pinnacle High School, Graphic Design 3-4, Spring 2017 Schedule	
Week 1	Complete (Monkey) Walk Cycle Tutorial
Week 2	Start Animation Project #3: Walk cycle
Week 3	Cont. Animation Project #3: Walk cycle
Week 4	Cont. Animation Project #3: Walk cycle
Week 5	Cont. Animation Project #3: Walk cycle
Week 6	Finish Animation Project #3: Walk cycle
<b>Steps:</b> <ul style="list-style-type: none"> <li>✓ Project's instructions</li> <li>✓ View samples</li> <li>✓ Written tutorial supplied</li> <li>✓ Video tutorial supplied</li> <li>✓ Submit scenario &amp; character for approval</li> <li>✓ Draw &amp; submit storyboard</li> <li>✓ Submit Flash animation</li> </ul>	
Week 7	Start "Wizard of Oz" Lip-Sync Tutorial
Week 8	Finish "Wizard of Oz" Lip-Sync Tutorial
Week 9	Start Animation Project #4: Lip sync
Week 10	Cont. Animation Project #4: Lip sync
Week 11	Cont. Animation Project #4: Lip sync
Week 12	Cont. Animation Project #4: Lip sync
Week 13	Cont. Animation Project #4: Lip sync
Week 14	Cont. Animation Project #4: Lip sync
Week 15	Cont. Animation Project #4: Lip sync
Week 16	Cont. Animation Project #4: Lip sync
Week 17	Cont. Animation Project #4: Lip sync
Week 18	Finish Animation Project #4: Lip sync
<b>Steps:</b> <ul style="list-style-type: none"> <li>✓ Project's instructions</li> <li>✓ View samples</li> <li>✓ Written tutorial supplied</li> <li>✓ Video tutorial supplied</li> <li>✓ Submit scenario &amp; character for approval</li> <li>✓ Submit sound file for approval</li> <li>✓ Draw &amp; submit storyboard</li> <li>✓ Submit Flash animation</li> </ul>	
Week 19	Build Hardcopy Portfolio; Complete Career & Business Unit; Create Resume
Week 20	Review for Spring Final Exam; Take written Spring Final Exam, <b>60-question</b> test

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